# Crested Butte Town League Playoff Rules 2014 

## The tournament director(s) reserves the right to make any decisions regarding tournament rules, format, etc. for the overall good of the event.

Game Lengths: Each game will consist of three 11 minute stop time periods with a three minute warm-up that will start when the equipment doors close. There will be an ice resurface before each game.

Overtime: If a playoff round game ends in a tie, a five minute 4 on 4 sudden death overtime period will be played. If still tied, three players per team will be announced to the referees to participate in a "best of three" shootout. If still tied, the shootout will continue in a sudden death format with the remaining players on each team. This will continue with each team getting a shot until there is a winner. Visiting teams shoot first in shoot outs. Once the team with the least amount of players runs out, both teams may start over. Players with unfinished penalties at the end of overtime are not eligible for the shootout.

Curfew: At the end of the second period, the score/timekeeper shall determine the time remaining until the curfew time. If the actual time remaining is 20 minutes or more, then the third period shall proceed under its regularly prescribed stop time. If the actual time is less than 20 minutes, then the third period shall consist of fifty percent (50\%) of the remaining time before the curfew under a stop clock. For example, if 18 minutes remain before curfew time, then the third period shall be 9 minutes stopped time. The scorekeeper and/or timekeeper shall inform the referee of how the clock will be run during the third period.

Mercy Rule: 3rd Period only: if the goal differential is five or greater run time shall be utilized. If at anytime during the 3rd period the differential goes back under five goals stop time shall be reinstated.

Regular Season Standings are established by points, 2 for a win, 1 for a tie, 0 for a loss. Tie Breakers will be determined by the following, cumulated during the regular season:

1. Win Percentage
2. Head to Head Record
3. Fewest Goals Against (all games played)
4. Fewest Penalty Minutes (all games played)
5. Most Goals For (all games played)

Home/Away Teams: Higher seeded team at the end of the regular season will be the home team except in the following games.

- Semi-final games, Bracket A \& B \#1 will be the home teams.
- Toilet Bowl, higher seed at the end of regular season will be the home teams.
- Third Place and Championship Games. If either team is Bracket A or B \#1, they will be the home team. If teams finished bracket play in the same position, the team with the higher seed at the end of the regular season will be the home team.

